#### APPENDIX B

**DOGS SA PROPOSAL**

##### Proposed Change - New - Pre Starter Mark Sheet

**TRICK DOG LIST AND JUDGE'S MARK SHEET**

|  |  |  |  |
| --- | --- | --- | --- |
| **Class: PRE-STARTER** | | | **Catalogue No:** |
| **Tricks selected** | | **Points lost** | **Score** |
| PS.1 | Go Round - Once - .5m |  |  |
| PS.2 | Circle Handler- Once |  |  |
| PS.3 | Circle Spin - Once |  |  |
| PS.4 | Half Leg Weave – Stationary |  |  |
| PS.5 | Nose to Hand Touch – 2 touches / 1 secs |  |  |
| PS.6 | Follow Target Stick - 2 body lengths |  |  |
| PS.7 | Step Up – 1m/3secs |  |  |
| PS.8 | Paw on Hand – 2 secs |  |  |
| PS.9 | Back Up – 1 body length |  |  |
| PS.10 | Send over Jump – from 1 m |  |  |
| PS.11 | Take a Bow – 1 secs |  |  |
| PS.12 | Sendaway – from 1m |  |  |
| PS.13 | Find Straddle – 1 secs |  |  |
| PS.14 | Stationary Hold – 1 secs |  |  |
| PS.15 | Sit Pretty/Paws on my Arm – 2 secs |  |  |
| PS.16 | Push ups - Stand - Sit - Drop |  |  |
| PS.17 | Loose leash walking |  |  |
| ***SUB-TOTAL***  ***DEDUCTIONS*** | |  |  |
|  |  |
| **TOTAL SCORE** | |  |  |

**Rationale**

**As consistent with previously proposed rules.**

# TRICK DOG LIST AND JUDGE'S MARK SHEET

|  |  |  |  |
| --- | --- | --- | --- |
| **Class: STARTER** | | | **Catalogue No:** |
| **Tricks selected** | | **Points lost** | **Score** |
| S.1 | Go Round - Once |  |  |
| S.2 | Circle Handler- Once |  |  |
| S.3 | Circle Spin - Once |  |  |
| S.4 | Leg Weave – Stationary Fig. of 8 |  |  |
| S.5 | Nose to Hand Touch – 2 touches / 2 secs |  |  |
| S.6 | Follow Target Stick |  |  |
| S.7 | Step Up – 5 secs |  |  |
| S.8 | Paw on Hand – 2 secs |  |  |
| S.9 | Back Up – 1 body length |  |  |
| S.10 | Send over Jump – from 1 m |  |  |
| S.11 | Take a Bow – 2 secs |  |  |
| S.12 | Sendaway – from 2 m |  |  |
| S.13 | Find Straddle – 2 secs |  |  |
| S.14 | Stationary Hold – 2 secs |  |  |
| S.15 | Sit Pretty/Paws on my Arm – 2 secs |  |  |
| ***SUB-TOTAL***  ***DEDUCTIONS*** | |  |  |
|  |  |
| **TOTAL SCORE** | |  |  |

**DOGS SA PROPOSAL**

Proposed Changes to starter scoresheet

# TRICK DOG LIST AND JUDGE'S MARK SHEET

|  |  |  |  |
| --- | --- | --- | --- |
| **Class: STARTER** | | | **Catalogue No:** |
| **Tricks selected** | | **Points lost** | **Score** |
| S.1 | Go Round - Once -1m |  |  |

|  |  |  |  |
| --- | --- | --- | --- |
| S.2 | Circle Handler- Once |  |  |
| S.3 | Circle Spin - Once |  |  |
| S.4 | (c) Leg Weave – Stationary Fig. of 8 |  |  |
| S.5 | Nose to Hand Touch – 2 touches / 2 secs |  |  |
| S.6 | Follow Target Stick   1. 360 degree turn 2. Forward 2 body lengths |  |  |
| S.7 | Step Up – 5 secs -1m |  |  |
| S.8 | Paw on Hand – 2 secs |  |  |
| S.9 | Back Up – 1 body length /1m |  |  |
| S.10 | Send over Jump – from 1 m   1. Handler at remains at start 2. Handler runs past jump 3. Handler at side of jump 4. Handler moves to other side of jump |  |  |
| S.11 | Take a Bow – 2 secs |  |  |
| S.12 | Sendaway – from 2 m |  |  |
| S.13 | Find Straddle – 2 secs |  |  |
| S.14 | Stationary Hold – 2 secs |  |  |
| S.15 | Sit Pretty/Paws on my Arm – 2 secs   1. Without support 2. On arm of handler |  |  |
| S.16 | Crawl - 1m/1 body length |  |  |
| S.17 | Roll over - once |  |  |
| S.18 | Sleeping Beauty - 2 seconds |  |  |
| ***SUB-TOTAL***  ***DEDUCTIONS*** | |  |  |
|  |  |
| **TOTAL SCORE** | |  |  |

**Rationale**

**As consistent with previously proposed rules.**

**DOGS VIC PROPOSAL**

**TRICK DOG LIST AND JUDGE'S MARK SHEET**

**JUDGE’S NAME: ……………………………….** **CLUB: ………………………………………………**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Class**: Starter  **Ring No:** 1  **Date:** 24/7/21 | | | | **Catalogue No:** 4 | |
| **Tricks selected** | | **Deductions** | **Pts**  **Lost** | **Score** | **Comments** |
| S.1 | Go Round - Once |  | 1 | 9 | EQ |
| S.2 | Circle Handler- Once |  |  |  |  |
| S.3 | Circle Spin - Once |  | 1 | 9 | EQ |
| S.4 | Leg Weave – Stationary Fig. of 8 |  |  |  |  |
| S.5 | Nose to Hand Touch – 2 touches / 2 secs |  |  |  |  |
| S.6 | Follow Target Stick |  |  |  |  |
| S.7 | Step Up – 5 secs |  |  |  |  |
| S.8 | Paw on Hand – 2 secs | 2 |  | 10 | RT |
| S.9 | Back Up – 1 body length |  |  |  |  |
| S.10 | Send over Jump – from 1 m |  |  | 10 |  |
| S.11 | Take a Bow – 2 secs |  | 1 | 9 | RQ |
| S.12 | Sendaway – from 2 m | 2 | 2 | 8 | B |
| S.13 | Find Straddle – 2 secs |  |  |  |  |
| S.14 | Stationary Hold – 2 secs |  |  |  |  |
| S.15 | Sit Pretty/Paws on my Arm – 2 secs |  |  |  |  |
|  |  |  | **Pts lost Sub total** | **Score Sub total** |  |
| **DEDUCTIONS**  Retry (2), Barking (2-NQ) Team work, judge’s direction,  reward station (1-10) | |  | 5 | 55 |  |
| **Total Deductions** | | 4 |  |
| **TOTAL SCORE**  (Score sub total minus total deductions) | | | | 51 |  |

**MINIMUM SCORE: 45/60 QUALIFIED: YES NO**

**JUDGE’S SIGNATURE:** ……..…………………………………………………………………………………….......

**DOGS VIC PROPOSAL**

**TRICK DOG LIST AND JUDGE'S MARK SHEET**

**JUDGE’S NAME: ……………………………….** **CLUB: ………………………………………………**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Class**:  **Ring No:**   **Date:** | | | | **Catalogue No:** | |
| **Tricks selected** | | **Deductions** | **Pts**  **Lost** | **Score** | **Comments** |
| S.1 | Go Round – Once - .5 away |  |  |  |  |
| S.2 | Circle Handler- Once |  |  |  |  |
| S.3 | Circle Spin - Once |  |  |  |  |
| S.4 | Leg Weave – Stationary Fig. of 8 |  |  |  |  |
| S.5 | Nose to Hand Touch – 2 touches / 2 secs |  |  |  |  |
| S.6 | Follow Target Stick – 360 turn / 2BL’s FWD |  |  |  |  |
| S.7 | Step Up – 5 secs – H 1m away |  |  |  |  |
| S.8 | Paw on Hand – 2 secs |  |  |  |  |
| S.9 | Back Up – 1 BL – H .5 away |  |  |  |  |
| S.10 | Send over Jump – from 1 m |  |  |  |  |
| S.11 | Take a Bow – 2 secs |  |  |  |  |
| S.12 | Sendaway – from 2 m |  |  |  |  |
| S.13 | Find Straddle – 2 secs |  |  |  |  |
| S.14 | Stationary Hold – 2 secs |  |  |  |  |
| S.15 | Sit Pretty/Paws on my Arm – 2 secs |  |  |  |  |
|  |  |  | **Pts lost Sub total** | **Score Sub total** |  |
| **DEDUCTIONS**  Retry (2), Barking (2-NQ) Team work, judge’s direction,  reward station (1-10) | |  |  |  |  |
| **Total Deductions** | |  |  |
| **TOTAL SCORE**  (Score sub total minus total deductions) | | | |  |  |

**MINIMUM SCORE: 45/60 QUALIFIED: YES NO**

**JUDGE’S SIGNATURE:** ……..…………………………………………………………………………………….......

# TRICK DOG LIST AND JUDGE'S MARK SHEET

|  |  |  |  |
| --- | --- | --- | --- |
| **Class: NOVICE** | | | **Catalogue No:** |
| **Tricks selected** | | **Points lost** | **Score** |
| N.1 | Search and Identify – 3 objects / 2 metres |  |  |
| N.2 | Go Round – 3 m/ 1 ½ circles |  |  |
| N.3 | Circle the Handler – 3 times |  |  |
| N.4 | Circle Spin - Twice |  |  |
| N.5 | Leg Weaves – moving / 2 Fig. of 8 |  |  |
| N.6 | Nose to Hand Touch – 4 touches / 2 secs each |  |  |
| N.7 | Follow Target Stick around Handler – Fig of 8 |  |  |
| N.8 | Step up and Pivot in Front |  |  |
| N.9 | Step up and Pivot at Side |  |  |
| N.10 | Lift your Paws – left and right |  |  |
| N.11 | Back Up – 3 body lengths |  |  |
| N.12 | Jump Cane or Hoop |  |  |
| N.13 | Sendaway – 3 m |  |  |
| N.14 | Sleeping Beauty – 3 secs |  |  |
| N.15 | Moving Carry – 6 body lengths |  |  |
| N.16 | Crawl – 2 body lengths |  |  |
| N.17 | Roll Over - Once |  |  |
| N.18 | Straddle Position - Moving forward / 2 body lengths |  |  |
| N.19 | Paws up on Fixed Object – 3 secs |  |  |
| N. 20 | Paws on Feet – Handler moving / 1 body length |  |  |
| ***SUB-TOTAL***  ***DEDUCTIONS*** | |  |  |
|  |  |
| **TOTAL SCORE** | |  |  |

**DOGS SA PROPOSAL**

Proposed Change to Novice Judging Sheet

# TRICK DOG LIST AND JUDGE'S MARK SHEET

|  |  |  |  |
| --- | --- | --- | --- |
| **Class: NOVICE** | | | **Catalogue No:** |
| **Tricks selected** | | **Points lost** | **Score** |
| N.1 | Search and Identify – 3 objects / 2 metres |  |  |
| N.2 | Go Round – 3 m/ 1 ½ circles |  |  |
| N.3 | Circle the Handler – 3 times |  |  |
| N.4 | Circle Spin - Twice   1. 2 spins same direction 2. 1 clockwise, 1 anticlockwise |  |  |
| N.5 | Leg Weaves – moving / 2 Fig. of 8 |  |  |
| N.6 | Nose to Hand Touch – 4 touches / 2 secs each |  |  |
| N.7 | Follow Target Stick around Handler – Fig of 8 |  |  |
| N.8 | Step up and Pivot in Front |  |  |
| N.9 | Step up and Pivot at Side |  |  |
| N.10 | Lift your Paws – left and right |  |  |
| N.11 | Back Up – 3 body lengths |  |  |
| N.12 | Jump Cane or Hoop - 1m |  |  |
| N.13 | Sendaway – 3 m |  |  |
| N.14 | Sleeping Beauty – 3 secs /1m |  |  |
| N.15 | Moving Carry – 6 body lengths |  |  |
| N.16 | Crawl – 2 body lengths / 1m |  |  |
| N.17 | Roll Over - Once / 1m |  |  |
| N.18 | Straddle Position - Moving forward / 2 body lengths |  |  |
| N.19 | Paws up on Fixed Object – 3 secs |  |  |
| N. 20 | Paws on Feet – Handler moving / 1 body length |  |  |
| N. 21 | Cross your paws - 2 secs / 1m |  |  |
| N. 22 | Take a Bow - 2 secs / 1m |  |  |
| ***SUB-TOTAL*** | |  |  |

|  |  |  |
| --- | --- | --- |
| ***DEDUCTIONS*** |  |  |
| **TOTAL SCORE** |  |  |

**Rationale**

**As consistent with previously proposed rules.**

**DOGS VIC PROPOSAL**

**TRICK DOG LIST AND JUDGE'S MARK SHEET**

**JUDGE’S NAME: ……………………………….** **CLUB: ………………………………………………**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Class**: Novice  **Ring No:** 1  **Date:** 24/7/21 | | | | **Catalogue No:** 4 | |
| **Tricks selected** | | **Deductions** | **Pts**  **Lost** | **Score** | **Comments** |
| N.1 | Search & Identify – 3 objects / 2m |  | 1 | 9 | EQ |
| N.2 | Go Round – 3m / 1.5 circles |  |  |  |  |
| N.3 | Circle Handler – 3 times |  | 1 | 9 | EQ |
| N.4 | Circle Spin - twice |  |  |  |  |
| N.5 | Leg Weaves – moving / 2 Fig. of 8 |  |  |  |  |
| N.6 | Nose to Hand touch – 4 touches/ 2 secs |  |  |  |  |
| N.7 | Follow Target Stick around handler – Fig of 8 |  |  |  |  |
| N.8 | Step Up & Pivot in front | 2 |  | 10 | RT |
| N.9 | Step Up & Pivot at side |  |  |  |  |
| N.10 | Lift your Paws – left & right |  |  | 10 |  |
| N.11 | Back Up – 3 BL’s |  | 1 | 9 | RQ |
| N.12 | Jump Cane or Hoop |  | 2 | 8 | BK |
| N.13 | Sendaway – 3m |  |  | 10 |  |
| N.14 | Sleeping Beauty – 3 secs |  |  |  |  |
| N.15 | Moving Carry – 6 BL’s |  |  |  |  |
| N.16 | Crawl – 2 BL’s |  |  | 10 |  |
| N.17 | Roll Over – once |  |  |  |  |
| N.18 | Straddle Position – Moving forward – 2 BL’s |  |  |  |  |
| N.19 | Paws Up on fixed object – 3 secs |  |  |  |  |
| N.20 | Paws on feet – handler moving – 1 BL |  |  |  |  |
|  |  |  | **Pts lost Sub total** | **Score Sub total** |  |
| **DEDUCTIONS**  Retry (2), Barking (2-NQ) Team work, judge’s direction,  reward station (1-10) | |  | 5 | 75 |  |
| **Total Deductions** | | 2 |  |
| **TOTAL SCORE**  (Score sub-total minus total deductions) | | | | 73 |  |

**MINIMUM SCORE: 60/80 QUALIFIED: YES NO**

**JUDGE’S SIGNATURE:** ……..…………………………………………………………………………………….......

**DOGS VIC PROPOSAL**

**TRICK DOG LIST AND JUDGE'S MARK SHEET**

**JUDGE’S NAME: ……………………………….** **CLUB: ………………………………………………**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Class**:  **Ring No:**   **Date:** | | | | **Catalogue No:** | |
| **Tricks selected** | | **Deductions** | **Pts**  **Lost** | **Score** | **Comments** |
| N.1 | Search & Identify – 3 objects – 2.5m apart - H & D 2m away |  |  |  |  |
| N.2 | Go Round – 3m / 1.5 circles |  |  |  |  |
| N.3 | Circle Handler – 3 times |  |  |  |  |
| N.4 | Circle Spin - twice |  |  |  |  |
| N.5 | Leg Weaves – moving / 4 steps |  |  |  |  |
| N.6 | Nose to Hand touch – 4 touches/ 2 secs |  |  |  |  |
| N.7 | Follow Target Stick around H & Fig of 8 |  |  |  |  |
| N.8 | Step Up & Pivot in front |  |  |  |  |
| N.9 | Step Up & Pivot at side |  |  |  |  |
| N.10 | Lift your Paws – left & right – H 1m away |  |  |  |  |
| N.11 | Back Up – 3 BL’s - H .5 away |  |  |  |  |
| N.12 | Jump Cane or Hoop – H 1m away |  |  |  |  |
| N.13 | Sendaway – 3m |  |  |  |  |
| N.14 | Sleeping Beauty – 3 secs |  |  |  |  |
| N.15 | Moving Carry – 6 BL’s |  |  |  |  |
| N.16 | Crawl – 2 BL’s |  |  |  |  |
| N.17 | Roll Over – once |  |  |  |  |
| N.18 | Straddle Position – Moving forward – 2 BL’s |  |  |  |  |
| N.19 | Paws Up on fixed object – 3 secs |  |  |  |  |
| N.20 | Paws on feet – handler moving – 1 BL |  |  |  |  |
|  |  |  | **Pts lost Sub total** | **Score Sub total** |  |
| **DEDUCTIONS**  Retry (2), Barking (2-NQ) Team work, judge’s direction,  reward station (1-10) | |  |  |  |  |
| **Total Deductions** | |  |  |
| **TOTAL SCORE**  (Score sub-total minus total deductions) | | | |  |  |

**MINIMUM SCORE: 60/80 QUALIFIED: YES NO**

**JUDGE’S SIGNATURE:** ……..…………………………………………………………………………………….......

# TRICK DOG LIST AND JUDGE'S MARK SHEET

|  |  |  |  |
| --- | --- | --- | --- |
| **Class: INTERMEDIATE** | | | **Catalogue No:** |
| **Tricks selected** | | **Points lost** | **Score** |
| I.1 | Named Retrieve - 3 m |  |  |
| I.2 | Neat and Tidy |  |  |
| I.3 | Double Go Round – 3 m / 2½ circles |  |  |
| I.4 | Paws Up and Push – 1 body length |  |  |
| I.5 | Cross your Paws – 1 m / 3 secs |  |  |
| I.6 | Back Up – 3 body lengths |  |  |
| I.7 | In Reverse – Moving with Handler - 3 steps |  |  |
| I.8 | Reverse and Circle - once |  |  |
| I.9 | Sendaway – 6 m |  |  |
| I.10 | Take a Bow – 3 m / 3 secs |  |  |
| I.11 | Get it and Move – 8 m |  |  |
| I.12 | Crawl – 3 body lengths |  |  |
| I.13 | Say your Prayers – 3 secs |  |  |
| I.14 | Reverse Leg Weaves |  |  |
| I.15 | Head Movement |  |  |
| I.16 | Moving Target – 5 body lengths plus trick |  |  |
| I.17 | Straddle Position Moving |  |  |
| I.18 | Speak Once – 5 m |  |  |
| I.19 | Roll Over - twice |  |  |
| I.20 | Paws on Feet – Pivot / High Lifts |  |  |
| ***SUB-TOTAL***  ***DEDUCTIONS*** | |  |  |
|  |  |
| **TOTAL SCORE** | |  |  |

**DOGS SA PROPOSAL**

Proposed Change to Intermediate Judging Sheet

# TRICK DOG LIST AND JUDGE'S MARK SHEET

|  |  |  |  |
| --- | --- | --- | --- |
| **Class: INTERMEDIATE** | | | **Catalogue No:** |
| **Tricks selected** | | **Points lost** | **Score** |
| I.1 | Named Retrieve - 3 m |  |  |
| I.2 | ~~Neat and Tidy~~ Bring It Back - 6m |  |  |
| I.3 | Double Go Round – 3 m / 2½ circles |  |  |
| I.4 | Paws Up and Push – ~~1~~ 2 body lengths |  |  |
| I.5 | Cross your Paws – ~~1~~ 2 m / 3 secs |  |  |
| I.6 | Back Up – 3 body lengths /2 m |  |  |
| I.7 | In Reverse – Moving with Handler - 3 steps |  |  |
| I.8 | Reverse and Circle - once |  |  |
| I.9 | Sendaway – 6 m |  |  |
| I.10 | Take a Bow – ~~3~~ 2m / 3 secs |  |  |
| I.11 | Get it and Move – 8 m |  |  |
| I.12 | Crawl – 3 body lengths /2m |  |  |
| I.13 | Say your Prayers – 3 secs |  |  |
| I.14 | Reverse Leg Weaves - Figure of 8 |  |  |
| I.15 | Head Movement   1. Left to right 2. Up and down |  |  |
| I.16 | Moving Target – 5 body lengths plus trick |  |  |
| I.17 | Straddle Position Moving   1. Move backwards 2 body lengths 2. Pivot 360 degrees, one handlers leg on the spot. |  |  |
| I.18 | Speak ~~Once~~ – ~~5~~  2m |  |  |
| I.19 | Roll Over - twice /2m |  |  |
| I.20 | Paws on Feet – Pivot / High Lifts |  |  |
| I. 21 | Hide Your Face - 2m |  |  |
| I.22 | Step Up And Rotate - One Rotation / 2m |  |  |

|  |  |  |
| --- | --- | --- |
| ***SUB-TOTAL***  ***DEDUCTIONS*** |  |  |
|  |  |
| **TOTAL SCORE** |  |  |

**Rationale**

**As consistent with previously proposed rules.**

**DOGS VIC PROPOSAL**

**TRICK DOG LIST AND JUDGE'S MARK SHEET**

**JUDGE’S NAME: ……………………………….** **CLUB: ………………………………………………**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Class**: Intermediate  **Ring No:** 1  **Date:** 24/7/21 | | | | **Catalogue No:** 4 | |
| **Tricks selected** | | **Deductions** | **Pts**  **Lost** | **Score** | **Comments** |
| I.1 | Named Retrieve – 3m |  | 1 | 9 | EQ |
| I.2 | Neat and Tidy |  |  |  |  |
| I.3 | Double Go round – 3m – 2.5 circles |  | 1 | 9 | EQ |
| I.4 | Paws Up & Push – 1 BL |  |  |  |  |
| I.5 | Cross Your Paws – 1m – 3 secs |  |  |  |  |
| I.6 | Back Up – 3 BL’s |  |  |  |  |
| I.7 | In reverse – Moving with handler – 3 steps |  |  |  |  |
| I.8 | Reverse & circle - once |  | 2 | 8 | messy |
| I.9 | Sendaway – 6m |  |  |  |  |
| I.10 | Take a bow – 3m- 3 secs |  |  | 10 |  |
| I.11 | Get it & Move – 8m |  | 1 | 9 | RQ |
| I.12 | Crawl – 3 BL’s | 2 | 2 | 8 | BK – slow |
| I.13 | Say your Prayers – 3 secs |  |  |  |  |
| I.14 | Reverse Leg Weaves |  | 3 | 7 | Repeated cues - slow |
| I.15 | Head Movement |  |  |  |  |
| I.16 | Moving Target – 5 BL’s plus trick |  |  |  |  |
| I.17 | Straddle Position Moving |  | 1.3 | 8.7 | Repeated cues - slow |
| I.18 | Speak Once - 5m |  |  |  |  |
| I.19 | Roll Over – twice |  |  |  |  |
| I.20 | Paws on Feet – Pivot – High Lifts |  |  |  |  |
|  |  |  | **Pts lost Sub total** | **Score Sub total** |  |
| **DEDUCTIONS**  Retry (2), Barking (2-NQ) Team work, judge’s direction,  reward station (1-10) | |  | 11.3 | 68.7 |  |
| **Total Deductions** | | 2 |  |

|  |  |  |
| --- | --- | --- |
| **TOTAL SCORE**  (Score sub-total minus total deductions) | 66.7 |  |

**MINIMUM SCORE: 65/80 QUALIFIED: YES NO**

**JUDGE’S SIGNATURE:** ……..…………………………………………………………………………………….....

**DOGS VIC PROPOSAL**

**TRICK DOG LIST AND JUDGE'S MARK SHEET**

**JUDGE’S NAME: ……………………………….** **CLUB: ………………………………………………**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Class**:  **Ring No:**   **Date:** | | | | **Catalogue No:** | |
| **Tricks selected** | | **Deductions** | **Pts**  **Lost** | **Score** | **Comments** |
| I.1 | Named Retrieve – 3m |  |  |  |  |
| I.2 | Neat and Tidy – 1m apart - D & H .5 away |  |  |  |  |
| I.3 | Double Go round – 3m – 2.5 circles |  |  |  |  |
| I.4 | Paws Up & Push – 1 BL |  |  |  |  |
| I.5 | Cross Your Paws – 1m – 3 secs |  |  |  |  |
| I.6 | Back Up – 3 BL’s - H 2m away |  |  |  |  |
| I.7 | In reverse – Moving with handler – 3 steps |  |  |  |  |
| I.8 | Reverse & circle - once |  |  |  |  |
| I.9 | Sendaway – 6m |  |  |  |  |
| I.10 | Take a bow – 3m- 3 secs |  |  |  |  |
| I.11 | Get it & Move – 8m – article 1m away |  |  |  |  |
| I.12 | Crawl – 3 BL’s |  |  |  |  |
| I.13 | Say your Prayers – 3 secs |  |  |  |  |
| I.14 | Reverse Leg Weaves – Fig of 8 – 2 steps |  |  |  |  |
| I.15 | Head Movement |  |  |  |  |
| I.16 | Moving Target – 5 BL’s plus trick |  |  |  |  |
| I.17 | Straddle Position Moving- pivot – 2 BL’s BWD |  |  |  |  |
| I.18 | Speak Once - 5m |  |  |  |  |
| I.19 | Roll Over – twice – H 2m away |  |  |  |  |
| I.20 | Paws on Feet - Pivot – High Lifts - 1 BL BWD/FWD |  |  |  |  |
|  |  |  | **Pts lost Sub total** | **Score Sub total** |  |
| **DEDUCTIONS**  Retry (2), Barking (2-NQ) Team work, judge’s direction,  reward station (1-10) | |  |  |  |  |
| **Total Deductions** | |  |  |
| **TOTAL SCORE**  (Score sub-total minus total deductions) | | | |  |  |

**MINIMUM SCORE: 65/80 QUALIFIED: YES NO**

**JUDGE’S SIGNATURE………………………………………………………………………………………**

# TRICK DOG LIST AND JUDGE'S MARK SHEET

|  |  |  |  |
| --- | --- | --- | --- |
| **Class: ADVANCED** | | | **Catalogue No:** |
| **Tricks selected** | | **Points lost** | **Score** |
| A.1 | Neat and Tidy – 4 toys |  |  |
| A.2 | Hide your Face – 1 metre |  |  |
| A.3 | Where’s your Head |  |  |
| A.4 | Step Up and Rotate – One Rotation / 1.5 m |  |  |
| A.5 | Paws Up and Push |  |  |
| A.6 | March on the Spot – 6 lifts |  |  |
| A.7 | Unroll Carpet – 2 body lengths |  |  |
| A.8 | Back Up – Dog and Handler - 2 m / 2 body lengths |  |  |
| A.9 | Reverse to between Handler’s Legs – 4 body lengths |  |  |
| A.10 | In Reverse – Moving with Handler – 6 steps |  |  |
| A.11 | Reverse and Circle while Handler moves –  1 circle |  |  |
| A.12 | Reverse Leg Weaves – 4 weaves |  |  |
| A.13 | Scoot/Moonwalk – 3 body lengths |  |  |
| A.14 | Handler is the Jump – 4 m |  |  |
| A.15 | Circled Arms/Leg Jump – 4 m |  |  |
| A.16 | Moving Hold – 10 body lengths / 2 tricks |  |  |
| A.17 | Bring it Back – 6m |  |  |
| A.18 | Pull Along – 6 body lengths |  |  |
| A.19 | Roll Over Once – Handler Steps Over |  |  |
| A.20 | Blanket Games - 3 secs |  |  |
| A.21 | Straddle and Move |  |  |
| A.22 | Follow Target Stick Sideways – 6 steps |  |  |
| A.23 | Push Along – 4 body lengths |  |  |
| A.24 | Moving Stand Tall – 4 steps |  |  |

|  |  |  |  |
| --- | --- | --- | --- |
| A.25 | Handler’s Choice – 3 components |  |  |
| ***SUB-TOTAL***  ***DEDUCTIONS*** | |  |  |
|  |  |
| **TOTAL SCORE** | |  |  |

**DOGS SA PROPOSAL**

Proposed Changes Advanced Marking Sheet

|  |  |  |  |
| --- | --- | --- | --- |
| **Class: ADVANCED** | | | **Catalogue No:** |
| **Tricks selected** | | **Points lost** | **Score** |
| A.1 | Neat and Tidy – ~~4 toys~~ 3 objects / 3m |  |  |
| A.2 | Hide your Face – ~~1~~ 3 metre   1. Dog raises front paw 2. Dog places head under towel 3. Dog faces away from handler |  |  |
| A.3 | ~~Where’s your Head~~ Head movement - 3m   1. Dog moves head side to side/3 times 2. Dog moves head up and down/3 times 3. Dog places chin on handlers shoulder/head |  |  |
| A.4 | Step Up and Rotate – ~~One~~ 2 Rotation / ~~1.5~~ 3m |  |  |
| A.5 | Paws Up and Push /3 body lengths |  |  |
| A.6 | March on the Spot – 6 lifts |  |  |
| A.7 | Unroll Carpet – ~~2~~3 body lengths |  |  |
| A.8 | Back Up – Dog and Handler - 2 m / ~~2~~ 3 body lengths |  |  |
| A.9 | Reverse to between Handler’s Legs – ~~4~~ 3 body lengths |  |  |
| A.10 | In Reverse – Moving with Handler – 6 steps |  |  |
| A.11 | Reverse and Circle while Handler moves – 1 circle |  |  |
| A.12 | Reverse Leg Weaves – 4 weaves |  |  |
| A.13 | ~~Scoot/Moonwalk~~ Backwards crawl/bow – 3 body lengths |  |  |

|  |  |  |  |
| --- | --- | --- | --- |
| A.14 | Handler is the Jump ~~– 4~~ 3 m   1. Handlers arm 2. Handlers arm in hoop 3. Handlers raised legs 4. Handlers legs in a hoop |  |  |
| A.15 | Circled Arms/Leg Jump ~~– 4~~ 3 m |  |  |
| A.16 | Moving Hold – 10 body lengths / 2 tricks |  |  |
| A.17 | ~~Bring it Back – 6m~~ Named retrieve - 3m |  |  |
| A.18 | Pull Along – 6 body lengths |  |  |
| A.19 | Roll Over Once ~~– Handler Steps Over~~  twice and again |  |  |
| A.20 | Blanket Games - 3 secs |  |  |
| A.21 | Straddle and Move   1. Dog circles handlers leg twice 2. Circle leg as handler pivots backwards 3. Handler lunges 4. Paws on handlers feet |  |  |
| A.22 | Follow Target Stick Sideways – 6 steps   1. dog at handlers side 2. dog in front and facing away from handler |  |  |
| A.23 | Push Along  ~~– 4~~ 3 body lengths |  |  |
| A.24 | Moving Stand Tall – ~~4~~ 3~~s~~teps |  |  |
| A.25 | Handler’s Choice – 3 components Refer to handler’s entry form |  |  |
| A.26 | Crawl - 3 body lengths /3m |  |  |
| ***SUB-TOTAL***  ***DEDUCTIONS*** | |  |  |
|  |  |
| **TOTAL SCORE** | |  |  |

# TRICK DOG LIST AND JUDGE'S MARK SHEET

**Rationale**

**As consistent with previously proposed rules.**

**DOGS VIC PROPOSAL**

**TRICK DOG LIST AND JUDGE'S MARK SHEET**

**JUDGE’S NAME: ……………………………….** **CLUB: ………………………………………………**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Class**: Advanced  **Ring No:** 1  **Date:** 24/7/21 | | | | **Catalogue No:** 4 | |
| **Tricks selected** | | **Deductions** | **Pts**  **Lost** | **Score** | **Comments** |
| A.1 | Neat & Tidy – 4 toys |  | 1 | 9 | EQ |
| A.2 | Hide Your Face – 1m |  |  |  |  |
| A.3 | Where’s Your Head |  | 1 | 9 | RQ |
| A.4 | Step Up & Rotate – One Rotation – 1.5m |  |  |  |  |
| A.5 | Paws Up & Push |  |  | 10 |  |
| A.6 | March on Spot – 6 lifts |  |  |  |  |
| A.7 | Unroll carpet – 2 BL’s |  |  |  |  |
| A.8 | Back Up – Dog & Handler – 2m – 2 BL’s |  |  | 10 |  |
| A.9 | Reverse to between H’s legs – 4 BL’s |  |  |  |  |
| A.10 | In reverse – moving with H – 6 steps |  |  | 10 |  |
| A.11 | Reverse & circle while H moves – 1 circle |  | 1 | 9 | RQ |
| A.12 | Reverse Leg Weaves – 4 weaves |  | 2 | 8 | EQ - slow |
| A.13 | Scoot/Moonwalk – 3 BL’s |  |  |  |  |
| A.14 | Handler is the jump – 4m |  |  |  |  |
| A.15 | Circled Arms/Leg jump – 4m |  | 1 | 9 | slow |
| A.16 | Moving Hold – 10 BL’s – 2 tricks |  |  |  |  |
| A.17 | Bring it Back – 6m |  |  |  |  |
| A18 | Pull Along – 6 BL’s |  | 0.5 | 9.5 | EQ |
| A.19 | Roll Over Once – Handler steps over |  |  |  |  |
| A.20 | Blanket Games – 3 secs |  |  |  |  |
| A.21 | Straddle & Move |  |  |  |  |
| A.22 | Follow Target Stick sideways – 6 steps |  |  | 10 |  |
| A.23 | Push Along – 4 BL’s |  |  |  |  |
| A.24 | Moving Stand Tall – 4 steps |  |  |  |  |
| A.25 | Handler’s choice – 3 components |  |  |  |  |
|  |  |  | **Pts lost Sub total** | **Score Sub total** |  |
| **DEDUCTIONS**  Retry (2), Barking (2-NQ) Team work, judge’s direction,  reward station (1-10) | |  | 6.5 | 93.5 |  |
| **Total Deductions** | |  |  |
| **TOTAL SCORE**  (Score sub-total minus total deductions) | | | | 93.5 |  |

**MINIMUM SCORE: 85/100 QUALIFIED: YES NO**

**JUDGE’S SIGNATURE:** ……

**DOGS VIC PROPOSAL**

**TRICK DOG LIST AND JUDGE'S MARK SHEET**

**JUDGE’S NAME: ……………………………….** **CLUB: ………………………………………………**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Class**:  **Ring No:**   **Date:** | | | | **Catalogue No:** | |
| **Tricks selected** | | **Deductions** | **Pts**  **Lost** | **Score** | **Comments** |
| A.1 | Neat & Tidy – 4 toys - .5m apart – 3m from container – D & H 1m away |  |  |  |  |
| A.2 | Hide Your Face – 1m away – 2 actions |  |  |  |  |
| A.3 | Where’s Your Head – 1m away – 2 actions |  |  |  |  |
| A.4 | Step Up & Rotate – 1 Rotation – D 1m away – H 1.5m away |  |  |  |  |
| A.5 | Paws Up & Push – 3 BL’s if a) & b) |  |  |  |  |
| A.6 | March on Spot – 6 lifts |  |  |  |  |
| A.7 | Unroll carpet – 2 BL’s |  |  |  |  |
| A.8 | Back Up – Dog & Handler – 2m – 2 BL’s |  |  |  |  |
| A.9 | Reverse to between H’s legs – 4 BL’s |  |  |  |  |
| A.10 | In reverse – moving with H – 6 steps |  |  |  |  |
| A.11 | Reverse & circle while H moves – 1 circle |  |  |  |  |
| A.12 | Reverse Leg Weaves – 4 weaves |  |  |  |  |
| A.13 | Scoot/Moonwalk – 3 BL’s |  |  |  |  |
| A.14 | Handler is the jump – 4m |  |  |  |  |
| A.15 | Circled Arms/Leg jump – 4m |  |  |  |  |
| A.16 | Moving Hold – 10 BL’s – 2 tricks & release |  |  |  |  |
| A.17 | Bring it Back – 6m - & release |  |  |  |  |
| A18 | Pull Along – 6 BL’s |  |  |  |  |
| A.19 | Roll Over Once – Handler steps over |  |  |  |  |
| A.20 | Blanket Games – 3 secs – H 1m away |  |  |  |  |
| A.21 | Straddle & Move – H 1m away – 2 actions |  |  |  |  |
| A.22 | Follow Target Stick sideways – 6 steps |  |  |  |  |
| A.23 | Push Along – 4 BL’s – object 1m apart |  |  |  |  |
| A.24 | Moving Stand Tall – 4 steps |  |  |  |  |
| A.25 | Handler’s choice – 3 components |  |  |  |  |
|  |  |  | **Pts lost Sub total** | **Score Sub total** |  |
| **DEDUCTIONS**  Retry (2), Barking (2-NQ) Team work, judge’s direction,  reward station (1-10) | |  |  |  |  |
| **Total Deductions** | |  |  |
| **TOTAL SCORE**  (Score sub-total minus total deductions) | | | |  |  |

**MINIMUM SCORE: 85/100 QUALIFIED: YES NO**

**JUDGE’S SIGNATURE:** ……..…………………………………………………………………………………….......

# DEDUCTIONS

|  |  |  |  |
| --- | --- | --- | --- |
| **Up to 1 POINT** | **2 POINTS** | **4 POINTS** | **NON-QUALIFYING ON A TRICK** |
| Dog interferes with handler’s movement | Retry (Starter or Novice class only) | Excessive barking | Dog not completing each trick |
| Slow response to cue | Minor barking | Disconnecting from handler | Minimum requirements of trick not met |
| Non-use of equipment | Knocking over equipment |  | Dog or handler not in position specified for the trick |
| Minor mouthing of equipment |  |  | In the search and identify tricks, the dog incorrectly identifying the  correct container |
|  |  |  | Failure to complete one component of a trick with multiple components |
|  |  |  | Handler doing an extra re-try on a trick |
| **MISBEHAVIOUR/ LACK OF CONTROL 1 – 10 POINTS** | | **DISQUALIFICATION** | |
| Inaccuracy of performance; Slow response to cues | Mistakes/refusals | Fouling/eliminating in ring | Use of a toy which emits a sound |
| Physical management/ manipulation of dog | Dog not working in natural and willing manner | Dog/handler leaving ring (other than accidental) | Using equipment to portray threatening, attacking, injuring or harming the dog or any person, or other violence or aggression |
| Harsh verbal cues/ corrections/ intimidating signals | Lack of teamwork, relationship, enjoyment | Harsh or punitive treatment of dog | Using, or having on the person of the handler, food or a toy, other than at reward station as allowed in  Starter and Novice |
| Extended, exaggerated or repeated signals or cues or physical guidance | Lack of briskness | Excessive physical manipulation of dog/physical contact to guide/place the dog | Use of any human (other than Handler) or animal prop |
| Failure to comply with Judge’s direction re  -nature of reward  -use of reward  -moving to next trick | Handler error | Violation of the rules re dog attire including artificial  colouring | Continuous barking |
| Dog going to reward station other than with and under control of handler | Rewarding the dog outside the 1 m from the reward table | Using a real or replica weapon |  |

**DOGS SA PROPOSAL**

Proposed Change - Deductions Table

48

# DEDUCTIONS

|  |  |  |  |
| --- | --- | --- | --- |
| **Up to 1 POINT** | **2 POINTS** | **4 POINTS** | **NON-QUALIFYING ON A TRICK** |
| Dog interferes with handler’s movement | Retry (Starter or Novice class only) | Excessive barking | Dog not completing each trick |

|  |  |  |  |
| --- | --- | --- | --- |
| Slow response to cue | Minor barking | Disconnecting from handler | Minimum requirements of trick not met |
| Non-use of equipment | Knocking over equipment |  | Dog or handler not in position specified for the trick |
| Minor mouthing of equipment |  |  | In the search and identify tricks, the dog incorrectly identifying the  correct container |
|  |  |  | Failure to complete one component of a trick with multiple components |
|  |  |  | Handler doing an extra re-try on a trick |
| **MISBEHAVIOUR/ LACK OF CONTROL 1 – 10 POINTS** | | **DISQUALIFICATION** | |
| Inaccuracy of performance; Slow response to cues | Mistakes/refusals | Fouling/eliminating in ring | Use of a toy which emits a sound |
| Physical management/ manipulation of dog | Dog not working in natural and willing manner | Dog/handler leaving ring (other than accidental) | Using equipment to portray threatening, attacking, injuring or harming the dog or any person, or other violence or aggression |
| Harsh verbal cues/ corrections/ intimidating signals | Lack of teamwork, relationship, enjoyment | Harsh or punitive treatment of dog | Using, or having on the person of the handler, food or a toy, other than at reward station as allowed in  Starter and Novice |
| Extended, exaggerated or repeated signals or cues or physical guidance | Lack of briskness | Excessive physical manipulation of dog/physical contact to guide/place the dog | Use of any human (other than Handler) or animal prop |
| Failure to comply with Judge’s direction re  -nature of reward  -use of reward  -moving to next trick | Handler error | Violation of the rules re dog attire including artificial  colouring | Continuous barking |
| Dog going to reward station other than with and under control of handler | Rewarding the dog outside the 1 m from the reward table | Using a real or replica weapon |  |
| In Pre-starters a 1 point deduction each time the lead goes tight.  1 – 10 point deduction if lead is used to make the dog perform the trick |  |  | In Pre-starters if the lead is continually tight, or the dog is ‘dragged’ or ‘jerked’ on lead, DQ |

Rationale - Deductions Table

Reflects the introduction of a Pre-starters class

#### APPENDIX C

# ANKC LTD TRICK DOG JUDGE’S CHART

Club:………………………………. Date:…………………………. Class: …………………………….. Judge:……………………….. Required Pass Score: ………………………

|  |  |  |  |
| --- | --- | --- | --- |
| **Cat. No.** | **Points Lost** | **Score** | **Q**  **(place)** |
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**Judge’s Signature:…………………………………**

|  |  |  |  |
| --- | --- | --- | --- |
| **Cat. No.** | **Points Lost** | **Score** | **Q**  **(place)** |
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#### APPENDIX D

**GUIDELINES FOR TRICK DOG SCHEDULES**

The Affiliate conducting the test will publish a Schedule for each Trick Dog test it conducts, in accordance with Member Body requirements and these Rules. The Schedule will set out such requirements for the test as the Affiliate may determine and will normally include the following information:

1. The name of the Affiliate conducting the test.
2. The date and venue at which the test is to be conducted.
3. Details of the venue (such as whether it is an open or roofed/enclosed area and the surface of the ring [eg grass, carpet etc]).
4. The closing date for entries.
5. The address to which entries should be forwarded.
6. Entry fees.
7. Classes offered and the name of the Judge for each.
8. Commencing time of vetting and registration.
9. Contact phone number (mobile) for the Affiliate on the day of the test.
10. Such other information specific to the test as the Affiliate considers appropriate.

**DOGS SA PROPOSAL**

Proposed Change – Delete Appendix D

#### ~~APPENDIX D~~

**~~GUIDELINES FOR TRICK DOG SCHEDULES~~**

~~The Affiliate conducting the test will publish a Schedule for each Trick Dog test it conducts, in accordance with~~ ~~Member Body requirements and these Rules. The Schedule will set out such requirements for the test as the~~ ~~Affiliate may determine and will normally include the following information:~~

1. ~~The name of the Affiliate conducting the test.~~
2. ~~The date and venue at which the test is to be conducted.~~
3. ~~Details of the venue (such as whether it is an open or roofed/enclosed area and the surface of~~ ~~the ring [eg grass, carpet etc]).~~
4. ~~The closing date for entries.~~
5. ~~The address to which entries should be forwarded.~~
6. ~~Entry fees.~~
7. ~~Classes offered and the name of the Judge for each.~~
8. ~~Commencing time of vetting and registration.~~
9. ~~Contact phone number (mobile) for the Affiliate on the day of the test.~~
10. ~~Such other information specific to the test as the Affiliate considers appropriate.~~

Rationale - Appendix D

The current guidelines may conflict with member body rules and therefore it should be removed. Schedules should be completed in accordance with member body rules. (For example, Dogs SA has guidelines from a-x of what schedules are required to contain.)

**DOGS WA PROPOSAL**

**GUIDELINES FOR TRICK DOG SCHEDULES**

The Affiliate conducting the test will publish a Schedule for each Trick Dog test it conducts, in accordance with Member Body requirements and these Rules. The Schedule will set out such requirements for the test as the Affiliate may determine and will normally include the following information:

1. The name of the Affiliate conducting the test.

2. The date and venue at which the test is to be conducted.

3. Details of the venue (such as whether it is an open or roofed/enclosed area and the surface of the ring [eg grass, carpet etc]).

4. The closing date for entries.

5. The address to which entries should be forwarded.

6. Entry fees.

7. Classes offered and the name of the Judge for each.

8. Commencing time of ~~vetting and~~ registration,**Vetting: exhibits may be required to be inspected or vetted**

10. Contact phone number (mobile) for the Affiliate on the day of the test.

1. Such other information specific to the test as the Affiliate considers appropriate.

**Rationale:**

We already have in the rules 6.6 that bitches in Oestrum are not allowed to compete as we do with other nq points such as carrying food, we do not search handlers to make sure that isn’t happening. The suggested change brings us in line with other sports. The last two years where close contact has not been allowed the extra work for clubs having an extra steward just to check bitches has not been allowed, yet there has been no bitches in season or showing discharge so proving it is just another impost on the club. The suggested addition does allow however the club to check a bitch if the need occurs.

#### APPENDIX E

**GUIDE TO SET UP AND PERFORMING TRICK DOG TESTS**

##### Rewards

* + 1. Dogs must be under control at all times; this includes during the reward sections of the test. Any unmanageable behaviour will result in the dog being disqualified and the team will be excused from the ring.
    2. For Starter and Novice classes, reward stations will be set up in the ring as directed by the Judge.
    3. Handlers may use a silent toy or food reward to reward the dog at the conclusion of a trick or a number of tricks. The handler may reward the dog up to a maximum of 6 visits to the reward station in Starters class and a maximum of 8 visits in Novice class. They may use a food reward after some tricks and a toy reward after other tricks, if they so desire.
    4. Food which is provided by the handler must be in a sealed container.
    5. If a toy is used, it must be a silent toy. The handler and dog may go to the reward station, play with the toy with the dog, then release and move to take up position for the next trick. The toy at no time can be thrown.
    6. The Judge will indicate if s/he considers the reward process has gone on too long and direct the handler to the next trick.

DOGS NSW PROPOSAL

**New Rule: Rules 1.3; 1.4; 1.5; 1.**6 above are already well  
explained within the rules (10.5) in the relevant sections.  
Therefore they can be deleted here.  
**Rationale**: Since the rules are already in the relevant sections,  
( 10.5 ), it is not necessary to repeat the rules in Appendix E.

##### Set up of equipment

Handlers will set up any of their equipment before the commencement of their test; stewards may assist.

DOGS NSW PROPOSAL

**New Rule:** Delete this rule in this section  
**Rationale** This Rule is already adequately stated in 9.4 Equipment.

##### Retry

* + 1. In Starter and Novice classes, up to one retry is allowed in the entire test.
    2. If after one retry a dog does still not pass the trick, it cannot qualify but may continue to finish the test.

DOGS NSW PROPOSAL

**New Rule:** Delete this rule in this section  
**Rationale** This Rule SHOULD BE UNDER 10. COMPETING

##### Scheduling

4.1 If trick titles are held in the same ring as any other discipline, it is recommended that the classes of that other discipline/s are judged first, followed by the Trick Dog titling class/e

DOGS NSW PROPOSAL

**New Rule:** Delete this rule in this section  
**Rationale** This Rule SHOULD BE IN Rings section of the Rules

4.2 At the conclusion of all official classes an Affiliate may offer non-titling classes.

DOGS NSW PROPOSAL

**New Rule:** Delete this rule in this section  
**Rationale** This Rule SHOULD BE IN 6.2.4

**DOGS SA PROPOSAL**

Proposed Delete Appendix E

#### ~~APPENDIX E~~

**~~GUIDE TO SET UP AND PERFORMING TRICK DOG TESTS~~**

##### ~~1. Rewards~~

* 1. ~~Dogs must be under control at all times; this includes during the reward sections of the test. Any~~ ~~unmanageable behaviour will result in the dog being disqualified and the team will be excused from the~~ ~~ring.~~
  2. ~~For Starter and Novice classes, reward stations will be set up in the ring as directed by the Judge.~~
  3. ~~Handlers may use a silent toy or food reward to reward the dog at the conclusion of a trick or a number of~~ ~~tricks. The handler may reward the dog up to a maximum of 6 visits to the reward station in Starters class~~ ~~and a maximum of 8 visits in Novice class. They may use a food reward after some tricks and a toy~~ ~~reward after other tricks, if they so desire.~~

~~1.4 Food which is provided by the handler must be in a sealed container.~~

* 1. ~~If a toy is used, it must be a silent toy. The handler and dog may go to the reward station, play with the toy~~ ~~with the dog, then release and move to take up position for the next trick. The toy at no time can be~~ ~~thrown.~~
  2. ~~The Judge will indicate if s/he considers the reward process has gone on too long and direct the handler~~ ~~to the next trick.~~

##### ~~2. Set up of equipment~~

~~Handlers will set up any of their equipment before the commencement of their test; stewards may assist.~~

##### ~~3. Retry~~

~~3.1 In Starter and Novice classes, up to one retry is allowed in the entire test.~~

~~3.2 If after one retry a dog does still not pass the trick, it cannot qualify but may continue to finish the test.~~

##### ~~4. Scheduling~~

~~4.1 If trick titles are held in the same ring as any other discipline, it is recommended that the classes of that~~ ~~other discipline/s are judged first, followed by the Trick Dog titling class/es.~~

~~4.2 At the conclusion of all official classes an Affiliate may offer non-titling classes.~~

**Rationale Appendix E**

These points are covered in the first part to the rules. A rule should be stated once only. This appendix creates ambiguity and complexity.